Philosophy of Space, Time and Spacetime: Non-Euclidean Geometry and Curvature of Spaces

Dr. Erik Curiel

Munich Center For Mathematical Philosophy
Ludwig-Maximilians-Universität
1 Euclidean Geometry
   - Fifth Postulate

2 non-Euclidean Geometry
   - Introduction
   - Spherical Geometry
   - Hyperbolic Geometry
   - Summary

3 Riemannian Geometry
   - Intrinsic vs. Extrinsic
   - Curvature
   - Geodesic Deviation

4 Riemann’s Terminology and Concepts
### Euclid’s Five Postulates

1. To draw a straight line from any point to any point.
2. To produce a limited straight line in a straight line.
3. To describe a circle with any center and distance.
4. All right angles are equal to one another.
5. If one straight line falling on two straight lines makes the interior angles in the same direction less than two right angles, then the two straight lines, if produced *in infinitum*, meet one another in that direction in which the angles less than two right angles are.
Euclid’s Fifth Postulate

5. If one straight line falling on two straight lines makes the interior angles in the same direction less than two right angles, then the two straight lines, if produced \textit{in infinitum}, meet one another in that direction in which the angles less than two right angles are.

\begin{center}
\includegraphics[width=0.5\textwidth]{diagram}
\end{center}

5-\textbf{ONE} \textit{Simpler, equivalent formulation}: Given a line and a point not on the line, there is one line passing through the point parallel to the given line.
Significance of Postulate 5

- Contrast with Postulates 1-4
  - More complex, less obvious statement
  - Used to introduce parallel lines, *extendability* of constructions
  - Only axiom to refer to, rely on possibly infinite magnitudes

- Prove or dispense with Postulate 5?
  - Long history of attempts to prove Postulate 5 from other postulates, leads to independence proofs
  - Isolate the consequences of Postulate 5
  - Saccheri (1733), *Euclid Freed from Every Flaw*: attempts to derive absurd consequences from denial of 5-ONE
1 Euclidean Geometry
   ● Fifth Postulate

2 non-Euclidean Geometry
   ● Introduction
   ● Spherical Geometry
   ● Hyperbolic Geometry
   ● Summary

3 Riemannian Geometry
   ● Intrinsic vs. Extrinsic
   ● Curvature
   ● Geodesic Deviation

4 Riemann’s Terminology and Concepts
Alternatives for Postulate 5

5-ONE  Given a line and a point not on the line, there is one line passing through the point parallel to the given line.

5-NONE  Given a line and a point not on the line, there are no lines passing through the point parallel to the given line.

5-MANY  Given a line and a point not on the line, there are many lines passing through the point parallel to the given line.
Introduction

Geometrical Construction for 5-NONE

Reductio ad absurdum?

Saccheri’s approach: assuming 5-NONE or 5-MANY (and other postulates) leads to contradictions, so 5-ONE must be correct.

- Construction: assuming 5-NONE, construct triangles with a common line as base
- Results: sum of angles of a triangle $> 180^\circ$; circumference $\neq 2\pi R$
Introduction

Non-Euclidean Geometries

Pre-1830 (Saccheri et al.)
- Study alternatives to find \textit{contradiction}
- Prove a number of results for “absurd” geometries with 5-NONE, 5-MANY

Nineteenth Century
- These are fully consistent \textit{alternatives to Euclid}
- 5-NONE: spherical geometry
- 5-MANY: hyperbolic geometry
Hyperfilar Geometry
Consequences

5-??? What depends on choice of a version of postulate 5?
- Procedure:
  - Go back through *Elements*, trace dependence on 5-ONE
  - Replace with 5-NONE or 5-MANY and derive new results
- Results: sum of angles of triangle $\neq 180^\circ$, $C \neq 2\pi r$, . . .
Geometry of 5-NONE

What surface has the following properties?

- Pick an arbitrary point. Circles:
  - Nearby have $C \approx 2\pi R$
  - As $R$ increases, $C < 2\pi R$

- Angles sum to more than Euclidean case (for triangles, quadrilaterals, etc.)

- True for every point → sphere
Geometry of 5-MANY

Properties of hyperboloid surface:

- "Extra space"
- Circumference $> 2\pi R$
- Angles sum to less than Euclidean case (for triangles, quadrilaterals, etc.)
How to respond to Saccheri et al., who thought a contradiction follows from 5-NONE or 5-MANY?

**Relative Consistency Proof**

*If* Euclidean geometry is consistent, *then* hyperbolic / spherical geometry is also consistent.

Proof based on “translation” Euclidean $\rightarrow$ non-Euclidean
Summary: Three Non-Euclidean Geometries

<table>
<thead>
<tr>
<th>Geometry</th>
<th>Parallels</th>
<th>Straight Lines</th>
<th>Triangles</th>
<th>Circles</th>
</tr>
</thead>
<tbody>
<tr>
<td>Euclidean</td>
<td>5-ONE</td>
<td>\ldots</td>
<td>180°</td>
<td>$C = 2\pi R$</td>
</tr>
<tr>
<td>Spherical</td>
<td>5-NONE</td>
<td>finite</td>
<td>&gt; 180°</td>
<td>$C &lt; 2\pi R$</td>
</tr>
<tr>
<td>Hyperbolic</td>
<td>5-MANY</td>
<td>$\infty$</td>
<td>&lt; 180°</td>
<td>$C &gt; 2\pi R$</td>
</tr>
</tbody>
</table>

Common Assumptions

Intrinsic geometry for surfaces of constant curvature.
Further generalization (Riemann): drop this assumption!
1. Euclidean Geometry
   - Fifth Postulate

2. non-Euclidean Geometry
   - Introduction
   - Spherical Geometry
   - Hyperbolic Geometry
   - Summary

3. Riemannian Geometry
   - Intrinsic vs. Extrinsic
   - Curvature
   - Geodesic Deviation

4. Riemann’s Terminology and Concepts
Geometry on a Surface

What does “geometry of figures drawn on surface of a sphere” mean?

- **Intrinsic geometry**
  - Geometry on the surface; measurements confined to the 2-dimensional surface

- **Extrinsic geometry**
  - Geometry of the surface as *embedded* in another space
  - 2-dimensional spherical surface *in* 3-dimensional space
What does “geometry of figures drawn on surface of a sphere” mean?

- **Intrinsic geometry**
  - Geometry on the surface; measurements confined to the 2-dimensional surface

- **Extrinsic geometry**
  - Geometry of the surface as *embedded* in another space
  - 2-dimensional spherical surface *in* 3-dimensional space
What does “geometry of figures drawn on surface of a sphere” mean?

- **Intrinsic geometry**
  - Geometry on the surface; measurements confined to the 2-dimensional surface

- **Extrinsic geometry**
  - Geometry of the surface as *embedded* in another space
  - 2-dimensional spherical surface *in* 3-dimensional space
Importance of Being Intrinsic

- *Extrinsic* geometry useful . . .
- but limited in several ways:
  - Not all surfaces can be fully embedded in higher-dimensional space
  - Limits of visualization: 3-dimensional surface embedded in 4-dimensional space?
- So focus on *intrinsic* geometry instead
Importance of Being Intrinsic

- *Extrinsic* geometry useful . . .
- but limited in several ways:
  - Not all surfaces can be fully embedded in higher-dimensional space
  - Limits of visualization: 3-dimensional surface embedded in 4-dimensional space?

- So focus on *intrinsic* geometry instead
Importance of Being Intrinsic

- **Extrinsic** geometry useful . . .
- but limited in several ways:
  - Not all surfaces can be fully embedded in higher-dimensional space
  - Limits of visualization: 3-dimensional surface embedded in 4-dimensional space?
- So focus on *intrinsic* geometry instead
Curvature of a Line
Curvature of a Surface
Intrinsic Characterization of Curvature

Behavior of nearby initially parallel lines, reflects curvature
## Non-Euclidean Geometries Revisited

<table>
<thead>
<tr>
<th>Geometry</th>
<th>Parallels</th>
<th>Curvature</th>
<th>Geodesic Deviation</th>
</tr>
</thead>
<tbody>
<tr>
<td>Euclidean</td>
<td>5-ONE</td>
<td>zero</td>
<td>constant</td>
</tr>
<tr>
<td>Spherical</td>
<td>5-NONE</td>
<td>positive</td>
<td>converge</td>
</tr>
<tr>
<td>Hyperbolic</td>
<td>5-MANY</td>
<td>negative</td>
<td>diverge</td>
</tr>
</tbody>
</table>

**Riemannian Geometry**

Curvature allowed to vary from point to point; link with geodesic deviation still holds.
### Non-Euclidean Geometries Revisited

<table>
<thead>
<tr>
<th>Geometry</th>
<th>Parallels</th>
<th>Curvature</th>
<th>Geodesic Deviation</th>
</tr>
</thead>
<tbody>
<tr>
<td>Euclidean</td>
<td>5-ONE</td>
<td>zero</td>
<td>constant</td>
</tr>
<tr>
<td>Spherical</td>
<td>5-NONE</td>
<td>positive</td>
<td>converge</td>
</tr>
<tr>
<td>Hyperbolic</td>
<td>5-MANY</td>
<td>negative</td>
<td>diverge</td>
</tr>
</tbody>
</table>

**Riemannian Geometry**

Curvature allowed to vary from point to point; link with geodesic deviation still holds.
1. **Euclidean Geometry**
   - Fifth Postulate

2. **non-Euclidean Geometry**
   - Introduction
   - Spherical Geometry
   - Hyperbolic Geometry
   - Summary

3. **Riemannian Geometry**
   - Intrinsic vs. Extrinsic
   - Curvature
   - Geodesic Deviation

4. **Riemann’s Terminology and Concepts**
A Glossary for Riemann

**magnitude-concept** a measure of “size” used to quantify the magnitude of any instance of a given concept; “length”, e.g., is a magnitude-concept used to quantify spatial measurements; “number” is a magnitude-concept used to quantify the counting of discrete objects such as apples

**mode of specification** a unit or standard of magnitude, used to fix the “amount” of an instance of a given concept, as measured by the associated magnitude-concept; “meter”, e.g., is a mode of specification of spatial length, “5 meters” a fixed value of that mode; “dozen” is a mode of specification of the magnitude of a collection of apples; modes can vary either continuously (as for spatial lengths) or discretely (as for apples)
A Glossary for Riemann, Cont.

**multiply extended magnitude** a concept with an associated fixed number of magnitude-concepts, each of which must be specified according to its mode in order to individuate and identify an instance of that concept; ordinary physical space, *e.g.*, is a triply extended magnitude, because it needs three spatial lengths (coordinates, say, in a fixed coordinate system) to fix one of its points; the space of visual colors is also a triply extended magnitude, with three different types of magnitude-concepts, say, hue, saturation and brightness, that one must fix values for in order to fix an individual point in the space
### A Glossary for Riemann, Cont.

**manifold** a collection of points or elements (objects, entities) that has the structure of a multiply extended magnitude, *i.e.*, has a fixed number of associated modes of specification of magnitude-concepts; the collection of all points of physical space is a 3-tuply extended, continuously varying manifold; the collection of all possible physical colors is as well, since an individual physical color can be uniquely identified by the values (modes of specification) of its hue, saturation and brightness, all of which vary continuously.
A Glossary for Riemann, Cont.

**measure relation** on a manifold, a relation between pairs of points or elements that quantifies a notion of “distance”, or “separation” more generally, between the pair (for *cognoscenti*: a Riemannian metric); correlatively or derivatively (depending on one’s method of presentation), these relations also include other quantitative relations among geometrical objects living in the manifold, such as the angle between two intersecting curves (conformal structure), the volume of a solid figure (volume element), the intrinsic curvature of a curve, *etc.*
A Glossary for Riemann, Cont.

**extension (or domain) relation** a relation among points of a manifold that depends only on the modes of specification used to identify a point of the manifold, as opposed to a measure relation which imposes additional structure; unboundedness is an extension relation, because it is qualitative and not quantitative, as opposed to infinitude, which is a measure relation because it is quantitative; (for *cognoscenti*: the extension relations are the differential structure and topology of a manifold)